



Alice – Create 3D Worlds 5-6

Alice (<http://www.alice.org>) is an object-oriented, 3D programming environment developed at Carnegie Mellon University. This is an introduction to Alice and emphasizes creativity and technology.

Students use Alice to build 3D storybook worlds and to control advanced interactions and animations of 3D models, using basic conditional programming. Topics include objects, events, logic, control structures, and orienting and moving 3D images.

*The full list of goals, topics, and activities for this course will be posted soon.
If you wish to know more about this course in the meantime, please contact the Fairfax Collegiate office using one of the following methods:*

Phone: (703) 481-3080

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